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CLUE, The Classic Mystery Game, Extends the Investigation in Chicago This Fall

CLUE: A Walking Mystery Dates Are Now On Sale Through Halloween Following a Successful Summer Run

Tickets Available Through [Fever](#) - Get 20% off all tickets through Friday

CHICAGO (August 24, 2023) - Experience the world of **CLUE** in the interactive and immersive experience, *CLUE: A Walking Mystery*, now extended through Halloween.

Initially set to run through labor day, the highly successful *CLUE: A Walking Mystery* is now extended through October 31. If you missed out over the summer or you want to try your hand at solving the mystery all over again, now is your chance to gather your friends and family to take on everyone's favorite mystery game. As descendants of the beloved CLUE characters (Mayor Green, Colonel Mustard, Solicitor Peacock, Professor Plum, Miss Scarlett and Chef White), detectives are tasked with solving the mystery of who murdered the elusive Mr. Boddy.

“The overwhelmingly positive feedback we got from players who participated in *CLUE* over the past month has been incredible,” said Right Angle Entertainment producer Kevin Hammonds. “The success of *CLUE* has absolutely warranted an extension here in Chicago and I think Halloween is a fittingly macabre date for any good murder mystery to end on.”

The case has gone cold, with the murderer still at large. All the furniture from Tudor Mansion has been auctioned off and scattered throughout downtown Chicago. Determined to finally catch the culprit, the newly minted detectives are led by the Butler in search of clues that can be found in the furniture that came from the iconic rooms in Tudor Mansion (the Library, the Billiard Room, the Ballroom, etc.), now located throughout the city. Searching for these long-lost antiques will challenge players to be the first group to figure out **WHO did it, WHERE, and with WHAT?**

CLUE: A Walking Mystery is an interactive game that takes place across multiple locations in downtown Chicago. Detectives will all meet at Block 37, located at 108 N. State Street, Chicago, on the Pedway Level near Starbucks. From here, they will be greeted by the Butler who will hand players a map along with an auction catalog. They will then be sent on their way to solve a mystery, gathering clues from popular Chicago sites and shops including Harry Caray’s Italian Steakhouse, Magnolia Bakery, Barbara’s Bookstore and more.

Guests playing detective have had a blast so far with Kathy Wendt (on team Scarlett) saying “We had a lot of fun. The clues were just difficult enough and the butlers did a great job!” and Stephanie Lowe (on team Green) saying “The challenge level felt just right and the staff was friendly and helpful.”

CLUE: A Walking Mystery is a family friendly event and is recommended for ages 8 and older with an adult accompanying minors. Upon purchasing tickets, guests can choose which of the characters they will bring to life. Tickets start at \$35 and are available [NOW](#) exclusively through **Fever**. Tickets are on sale for 20% off today, 24 hours only.

Produced by Right Angle Entertainment, the producers of the highly successful Los Angeles run of *CLUE Live: A Walking Experience*, and under license by toy and game company Hasbro, ***CLUE: A Walking Mystery*** offers fans an immersive iteration of solving the crime of Mr. Boddy’s murder. The experience is created by the award-winning interactive designers, The Wild Optimists.

Learn more and buy tickets [HERE!](#)

Press assets available [HERE](#).

Follow ***CLUE: A Walking Mystery*** on Facebook (Facebook.com/ClueWalkingExperience) and Instagram (Instagram.com/cluewalkingexperience/).

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About Right Angle Entertainment:

Right Angle Entertainment specializes in the production, marketing, management and distribution of live theatrical, digital and concert events. RAE's proud roster includes: *America's Got Talent Live*, *Disney's DCapella on Tour*, *The Price is Right LIVE!*, *Wheel of Fortune Live!*, *The Masked Singer National Tour*, *Jay Shetty Love Rules - World Tour*, *The Simon & Garfunkel Story*, *The Office! A Musical Parody* (New York City and National Tour), *Rudolph the Red-Nosed Reindeer -The Musical*, *Sasha Velour's Smoke & Mirrors Tour*, among many others.

About The Wild Optimists

The Wild Optimists is an award-winning interactive entertainment company devoted to designing new ways to play. In the past three years they have created over 40 memorable interactive experiences for tabletop games, virtual games, theme parks, music festivals, historical sites, marketing activations, and more.

WO began when Juliana Moreno and Ariel Rubin combined their theatre degrees and writing backgrounds in Hollywood with their life-long love for gaming to create the Kickstarter sensation, *Escape Room In A Box: The Werewolf Experiment*. As the first at home game to ever recreate the "escape room" experience in a tabletop setting for all ages, *Escape Room in A Box* was a genre-defining success that was licensed by Mattel and soon distributed worldwide. Game of the Year winner at the Mattel Inventor Awards, the *Escape Room in a Box* brand has now evolved into an ongoing game series with Mattel, selling over 300,000 copies.

Building upon that success, Wild Optimists has since created immersive gaming experiences for a variety of clients on and beyond the game table. Collaborations include interactive design for theme parks such as Universal Orlando and Mall of America, marketing campaigns supporting high-profile Film/TV properties such as *Escape Room 1&2* (Sony), *Invisible Man* (Universal), and *Nancy Drew* (CW), live immersive experiences for the Electric Forest Music Festival and the Santa Monica Pier; and tabletop game design for Mattel, Renegade, and Arcane Wonders.

About Hasbro

Hasbro is a toy and game company whose mission is to entertain and connect generations of fans through the wonder of storytelling and exhilaration of play. Hasbro delivers engaging brand experiences for global audiences through toys, consumer products, gaming and entertainment, with a portfolio of iconic brands including *MAGIC: THE GATHERING*, *DUNGEONS & DRAGONS*, Hasbro Gaming, NERF, TRANSFORMERS, PLAY-DOH and PEPPA PIG, as well as premier partner brands.

Hasbro is guided by our Purpose to create joy and community for all people around the world, one game, one toy, one story at a time. For more than a decade, Hasbro has been consistently recognized for its corporate citizenship, including being named one of the 100 Best Corporate Citizens by 3BL Media, one of the World's Most Ethical Companies by Ethisphere Institute and one of the 50 Most Community-Minded Companies in the U.S. by the Civic 50. For more information, visit <https://corporate.hasbro.com>.